

Signaling Character in Electoral Competition

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Motivation

- ▶ Benchmark model of electoral competition: Hotelling-Downs

⇒ Policy convergence (\sim MVT)

- ▶ In practice, elections typically feature policy divergence
 - ▶ e.g. Poole and Rosenthal (Oxford 1997)
 - ▶ also shows persistence of positions
 - ▶ some support for one dimensional policy space
- ▶ Fundamental question: Why?

Motivation

“Americans believe Mr. Bush **himself honestly believed** Saddam was a threat ... [voters] can tell **he is not doing it all by polls** and focus groups ... **You can agree or disagree with him**, but it is hard to doubt his guts, his seriousness, and his commitment ... This is why **in presidential elections character trumps everything.**”

– Wall Street Journal editorial, April 2004

Our Main Contribution

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- ▶ Policy divergence
- ▶ Voters can rationally select less-centrist candidates
- ▶ Various other implications

Basic Idea

- ▶ Candidates *with* character are honest about their preferred policy positions
- ▶ Candidates *without* character are strategic, office-motivated
 - ▶ “Those are my principles. If you don’t like them I have others.” — Groucho Marx

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- ▶ Policy position becomes a signal for character

Suggestive Example

- ▶ 1999 Republican Primary in Iowa, John McCain:

“I’m here to tell you the things that you dont want to hear ...
[ethanol subsidies are bad]”

Related Literature

- ▶ Stokes (1963): valence in elections
- ▶ Banks (1990) and Callander & Wilkie (2003): signaling in elections
 - ▶ Their platforms are non-binding
 - ▶ We focus on commitment, but touch on lack of commitment
- ▶ Callander (2004): closest to ours
 - ▶ His candidates are policy-motivated
 - ▶ Our candidates are procedurally-motivated
- ▶ Policy divergence papers
 - ▶ Palfrey (1984)
 - ▶ Groseclose (2001); Aragonés & Palfrey (2002)
 - ▶ Calvert (1985) and Wittman (1977)

Model: Candidates

- ▶ Policy space, $X = [0, 1]$
- ▶ Two candidates, A and B , each commits to policy, $x^i \in X$
- ▶ With prob. $b \in (0, 1)$, a candidate has character
 - ▶ “Non-strategically” chooses x^i from full support density $f(x)$
- ▶ With prob. $1 - b$, a candidate lacks character
 - ▶ Strategically chooses x^i to maximize prob. of winning

Model: Voters

- ▶ Voters have preferences over policy *and* character
- ▶ Policy preferences are as usual: single-peaked and smooth
 - ▶ $u(x, v)$ for voter with ideal point v
 - ▶ Median voter ideal point, $m \in (0, 1)$, $\mu(x) := u(x, m)$
- ▶ Every voter gets an added utility of $\lambda > 0$ if the elected candidate has character

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- ▶ Every voter gets an added utility of $\lambda > 0$ if the elected candidate has character
- ▶ Thus, median voter's expected utility from candidate i is

$$\alpha^i(x^i) := \mu(x^i) + \lambda [Pr(i \text{ has character } |x^i)]$$

Model: Game

1. Nature chooses character for each candidate (i.i.d draws)
2. Candidates choose positions
 - ▶ Strategy for i is CDF G^i when strategic
(When non-strategic, i uses density f)
3. Voters observe positions and vote sincerely
 - ▶ Thus, candidate i wins if $\alpha^i(x^i) > \alpha^j(x^j)$
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- ▶ Perfect Bayesian equilibrium
 - ▶ Beliefs, $\varphi^i(x^i)$, derived via Bayes rule where possible
 - ▶ Mutual best responses for A and B given beliefs

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Proof. If not, discontinuous character inference \implies profitable deviation. □

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 - ▶ We prove that strategies must be densities in equilibrium
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$$\implies \alpha^* = \mu(x) + \lambda \frac{bf(x)}{bf(x) + (1-b)g^*(x)}$$

Equilibrium: Result

Theorem. There is a unique equilibrium: both candidates use the same strategy, G^* , with density

$$g^*(x) = \max \left\{ 0, \frac{bf(x)}{1-b} \left[\frac{\lambda}{\alpha^* - \mu(x)} - 1 \right] \right\}$$

where $\alpha^* \in (\mu(m), \mu(m) + \lambda)$ is the unique constant such that $\int_x g^*(x) dx = 1$.

Proof. Existence from intermediate value theorem. Uniqueness is more involved. \square

α^* is the median voter's utility from strategic candidates.

Equilibrium Properties

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- ▶ Generates randomized positions & policy divergence.
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- ▶ Basic forces: providing policy utility pulls strategic candidates to the center; signaling character pushes them away.
- ▶ Generates randomized positions & policy divergence.
- ▶ Ex-postness property: robust to timing, spying, etc.
- ▶ Median voter indifferent over all platforms in support of G^* . Why? $\varphi^*(\cdot)$ is single-troughed around m . (Key testable prediction.)
- ▶ Hence, tied elections except when a non-strategic candidate of extreme platform occurs.

Comparative Statics

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- ▶ As $b \rightarrow 1$ or $\lambda \rightarrow 0$, $Supp[G^*] \rightarrow \{m\}$.

Ex-ante Asymmetries

- ▶ Analysis goes through if b and $f(x)$ are instead candidate-specific b^i and $f^i(x)$ (think: parties)
 - ▶ Obvious construction remains an ex-post equilibrium
- ▶ But, elections no longer tied even within support G^i
 - ▶ One candidate can win for sure if strategic
 - ▶ e.g. same $f(x)$ for both candidates, but $b^A > b^B$
- ▶ Equilibrium may not be unique, but if not, then one of the candidates always wins when strategic (“outcome uniqueness”)

Richer/Endogenous Preferences

- ▶ Preference for character can depend on platform and ideal point

$$U(x^i, v) \equiv \lambda(x^i, v) \Pr(c^i = 1 | x^i) + u(x^i, v)$$

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 - ▶ But can even be negative far from v
- ▶ Then, so long as $\max_{x, v} |\lambda_2(x, v)|$ is sufficiently small, the equilibrium construction goes through

Other Extensions

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- ▶ Tied election can be reduced by candidate uncertainty over median location, as usual
- ▶ Analysis can also be used to construct full support of other signaling where all candidates are strategic
 - ▶ weight on unobservable trait must be large enough
 - ▶ no longer unique equilibrium

A Model of Primaries

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- ▶ Discrete policy space: -1 , 0 , and 1
- ▶ Two parties: L and R
- ▶ Each party has two candidates in primary; primary winners compete in general election

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- ▶ L party voter has ideal point -1 , with preference $-1 \succ 0 \succ 1$
- ▶ R party voter is symmetric
- ▶ General election voter has ideal point 0 , symmetric loss from -1 and 1
- ▶ All voters care about character as usual, parameter $\lambda > 0$

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- ▶ All voters care about character as usual, parameter $\lambda > 0$
- ▶ Each candidate has prob $b > 0$ of character
 - ▶ L party candidate with character takes position drawn from some distribution over $\{-1, 0\}$
 - ▶ symmetric for R party candidate with character, over $\{0, 1\}$

A Model of Primaries

- ▶ Assume forward-looking primary voters
 - ▶ Willing to elect moderates in primary if it improves prospects in the general election
- ▶ Focus on some simple but interesting symmetric equilibria

Primaries: Feedback Effects

Various forces at play for strategic candidates:

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Various forces at play for strategic candidates:

- ▶ Extreme policies myopically preferred in primary, but could hurt in general election (which feeds back into primary prospects)
- ▶ If one party selects extremists, increases preference for extremists in the other party
 - ▶ since they are less likely to lose in the general election
- ▶ can create self-fulfilling prophecy

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- ▶ General Election Indifference
 - ▶ Extremists preferred in primary
 - ▶ Randomization in general election
- ▶ Centrist Dominant
 - ▶ Moderates preferred in primary and general

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Primaries: Results

- ▶ Benchmark: Without character ($b = 0$), then Centrist Dominant eqm. exists
- ▶ Under convex preferences and the presence of character ($b > 0$),
 - ▶ Centrist Dominant equilibria do not exist
 - ▶ Both Naive Policy Preference and General Election Indifferent equilibria can exist
- ▶ Therefore, character matters
- ▶ It controls the inference when an extremist runs, under the hypothesis that centrists win

Conclusion: Summary

- ▶ Main innovation: character
 - ▶ Some candidates have it and are principled about platforms
 - ▶ Some don't and chooses platforms to win office
 - ▶ Voters like it, *ceteris paribus*
- ▶ Results in policy divergence (MVT failure)
- ▶ Rich set of implications
- ▶ Striking effects in primaries

Conclusion: Future Research

- ▶ Endogenous candidate selection
- ▶ Political hierarchies
- ▶ Dynamics

... some of this is in progress