

Opinions as Incentives

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Introduction: Motivation

- ▶ DMs often need advice from others
- ▶ A key issue is whom to seek advice from
- ▶ Often perceived as beneficial to gather a different opinion
 - ▶ Irving Janis (1972) and “groupthink”
 - ▶ Competing hypotheses: research, policy debates, ...
 - ▶ More broadly: different views generate new insights
- ▶ We develop a model to address (some) costs and benefits of difference of opinion
 - ▶ abstract from any direct productive benefits

Introduction: Basic Ideas

- ▶ What are differences of **opinion**?
 - ▶ Disagreements about how to achieve common goals
 - ▶ Common knowledge of heterogeneous beliefs
- ▶ DM must take an action: payoff depends upon unknown state
- ▶ Adviser is useful because he can learn something about state
- ▶ DM can choose adviser of any opinion (prior), incl. her own
- ▶ What kind of adviser will she choose?

Introduction: Basic Ideas

- ▶ Difference of opinion $\implies$ interim conflicts of interest
- ▶ Strategic disclosure of information
- ▶ Information revelation maximized by a like-minded adviser
 - ▶ cost of difference of opinion

Introduction: Basic Ideas

- ▶ Information must be endogenously acquired
 - ▶ costly effort increases chances of observing signal about state
- ▶ Differences of opinion provide incentives to acquire information
- ▶ More effort from adviser with greater difference of opinion

Introduction: Basic Ideas

- ▶ DM's choice of adviser must balance the tradeoff:

information acquisition vs. disclosure

- ▶ We show that it is not optimal to have a like-minded adviser

Related Literature

- ▶ Strategic disclosure
 - ▶ Grossman (1981), Milgrom (1981)
 - ▶ Shin (1994, 1998)
- ▶ Endogenous info. acq. and disclosure
 - ▶ Matthews and Postlewaite (1985), Shavell (1994)
- ▶ Benefits of “bias”
 - ▶ Calvert (1985)
 - ▶ Dewatripont and Tirole (1999)
 - ▶ Van Den Steen (2004), Gerardi and Yariv (2008)
- ▶ Gilligan and Krehbiel (1990)

Plan

Model

Disclosure Sub-game

Information Acquisition

Optimality of Difference of Opinion

Discussion

Model: Basics

- ▶ A DM must take a decision, $a \in \mathbb{R}$
- ▶ Payoff depends upon unknown state, $\omega \in \mathbb{R}$
- ▶ Individual i 's prior is that $\omega \sim N(\mu_i, \sigma_0^2)$; wlog $\mu_{DM} = 0$
- ▶ μ_i is person i 's **opinion**, common knowledge
- ▶ All players have identical vN-M payoffs:

$$u_i(a, \omega) := -(a - \omega)^2$$

$\implies$ no fundamental preference conflict

- ▶ Interpretations...

Model: Information

- ▶ DM can choose a single adviser to advise about ω
- ▶ Pool of potential advisers, with every $\mu \in [\underline{\mu}, \bar{\mu}] \not\supseteq \{0\}$
- ▶ Chosen adviser exerts costly effort to acquire signal about ω
 - ▶ chooses a probability $p \in [0, \bar{p}]$, $\bar{p} < 1$, at cost $c(p)$
 - ▶ $c(\cdot)$ increasing, convex, Inada conditions
 - ▶ with prob p , observes a signal $s \sim N(\omega, \sigma_1^2)$
 - ▶ with prob $1 - p$, gets no signal, denoted $\emptyset$
- ▶ Effort choice & outcome of 'experiment' **unobserved by DM**

Model: Advice

- ▶ Adviser strategically discloses information to DM
 - ▶ signal is **verifiable** (“hard information”)
 - ▶ if s is observed, only choice is whether to disclose or not
 - ▶ if no signal obtained, has no choice to make
- ▶ Interpretations...

Model: Timing

- ▶ Game form:
 1. DM chooses adviser of type μ
 2. Adviser chooses p and observes s or $\emptyset$
 3. Choice of disclosure
 4. DM takes action a
- ▶ Everything except adviser's effort and information is CK
- ▶ Solution concept: (pure) perfect Bayesian Equilibrium

Interim Bias

- ▶ B/c quadratic utility, preferred action for player i is

$$\alpha(s|\mu_i) := \mathbb{E}[\omega|s, \mu_i] = \rho s + (1 - \rho)\mu_i$$

where $\rho := \frac{\sigma_0^2}{\sigma_0^2 + \sigma_1^2}$.

- ▶ Difference of opinion creates conflicts

- ▶ Define **interim bias**, $B(\mu) := (1 - \rho)\mu$

$$\implies \alpha(s|\mu) = \rho s + B(\mu) = \alpha(s|0) + B(\mu)$$

- ▶ **Ex-ante bias** is just μ

- ▶ If $\mu \neq 0$, $\text{sign}(B(\mu)) = \text{sign}(\mu)$ but $|B(\mu)| < |\mu|$

$\implies$ disagreement persists, but is mitigated by information

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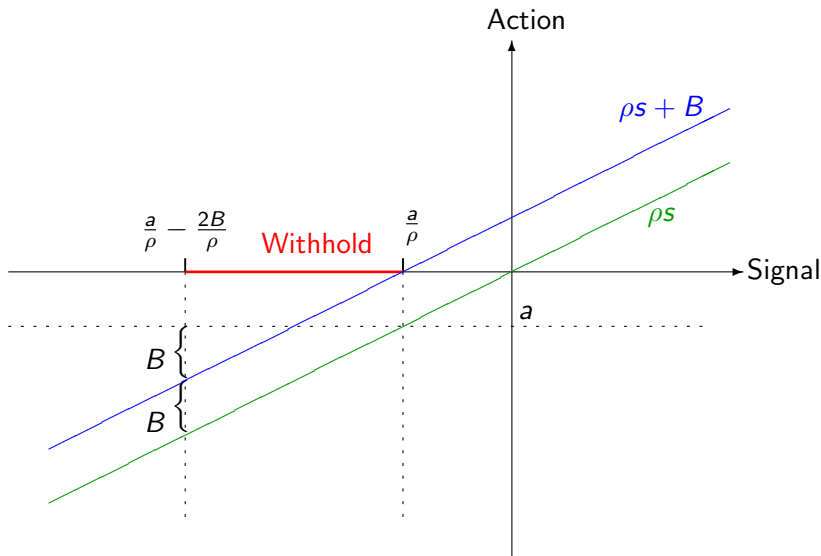
Discussion

Disclosure Sub-game

- ▶ Disclosure game behavior depends only on (B, p)
 - ▶ only DM's *belief about* effort matters, not true effort
- ▶ We need to characterize the **non-disclosure action**, $a_\emptyset$
 - ▶ if s is disclosed, DM plays $\alpha(s|0) = \rho s$
 - ▶ $a_\emptyset$ will determine the set of signals withheld by adviser

Disclosure Sub-game: Adviser's BR

Given any non-disc. action, a , BR is to withhold an interval $[\underline{s}, \bar{s}]$:



Disclosure Sub-game: DM's BR

- ▶ Given a (measurable) non-disclosure region, S , DM's BR is her posterior expectation of ω :

$$\begin{aligned} a_N(p, S) &= \rho \mathbb{E}[s | \text{non-disc}] \\ &= \frac{p \rho \int_S s \gamma(s; 0) ds}{p \int_S \gamma(s; 0) ds + 1 - p}, \end{aligned}$$

where $\gamma(s; \mu)$ is density of $N(\mu, \sigma_0^2 + \sigma_1^2)$

- ▶ Note:
 - ▶ DM uses her opinion about signal, $\mu = 0$
 - ▶ only DM's belief about p matters
- ▶ a_N is increasing in strong set order (when $p > 0$)

Disclosure Sub-game: Equilibrium

- ▶ Must have a fixed point of the two BR's

PROPOSITION.

Consider any (B, p) with $p \in (0, \bar{p})$.

1. There is a unique equilibrium in the disclosure “sub-game.”
2. The nondisclosure action $a_0(B, p)$ is zero if and only if $B = 0$, and is *strictly decreasing in B* .

$\implies$ *Interim bias leads to strategic withholding*

$\implies$ *“Prejudicial effect”* (recall: $B(\mu) > 0 \iff \mu > 0$)

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Information Acquisition: Benchmark

PROPOSITION.

If the probability of acquiring a signal is given exogenously by some fixed $p > 0$, the DM's utility is strictly decreasing in $|\mu_A|$. In particular, the uniquely optimal type of adviser for the DM is like-minded, i.e. an adviser with $\mu_A = 0$.

Information Acquisition: Equilibrium

- Suppose DM expects effort p^e . The MB of exerting effort is

$$\Delta(B(\mu), \mu, p^e) := \int_{s \notin S(\cdot)} \left[\underbrace{(a_\emptyset(\cdot) - (\rho s + B))^2}_{\text{not observing } s} - \underbrace{B^2}_{\text{disclosing } s} \right] \gamma(s; \mu) ds$$

- Equilibrium requires that MB=MC and belief be correct, so

$$\Delta(B(\mu), \mu, p) = c'(p) \quad (1)$$

LEMMA.

For any μ , p is an equilibrium effort choice if and only if $p \in (0, 1)$ and satisfies (1). For any μ , a solution to (1) exists.

REMARK.

Don't rule out multiple equilibrium efforts for given μ ; focus on highest one, denoted $p(\mu)$. Unique solution to (1) for $|\mu|$ small.

Information Acquisition: Incentivizing Effect

PROPOSITION.

An adviser with a greater difference of opinion acquires a signal with higher probability: $p(\mu') > p(\mu)$ if $|\mu'| > |\mu|$.

INTUITION.

- ▶ Suppose information is public: $S(\cdot) = \emptyset$ and $a_{\emptyset}(\cdot) = 0$
- ▶ Adviser's expected utility without signal: $-\text{Var}[\omega|\emptyset] - \mu^2$;
with signal: $-\text{Var}[\omega|s] - (B(\mu))^2$

Hence, MB of effort is

$$\Delta^{\text{pub}}(\mu) = \underbrace{\sigma_0^2 - \tilde{\sigma}^2}_{\text{uncertainty reduction}} + \underbrace{\mu^2 - (B(\mu))^2}_{\text{persuasion}}$$

- ▶ *Incentive to persuade increasing in $|\mu|$ ($\because B(\mu) = (1 - \rho)\mu$)*

Information Acquisition: Incentivizing Effect

INTUITION. (CONT'D)

- ▶ *Now consider covert info acq*
- ▶ *Without signal, expected utility $-\text{Var}[\omega|\emptyset] - \mu^2 - (a_\emptyset)^2 + 2a_\emptyset\mu$*
- ▶ *Adviser always has the choice to disclose any signal, so*

$$\begin{aligned}\Delta(B(\mu), \mu, p^e) &\geq \Delta^{pri}(\mu, a_\emptyset(B(\mu), p^e)) \\ &= \underbrace{\sigma_0^2 - \tilde{\sigma}^2}_{\text{uncertainty reduction}} + \underbrace{\mu^2 - B^2}_{\text{persuasion}} + \underbrace{(a_\emptyset)^2 - 2a_\emptyset\mu}_{\text{avoiding prejudice}}\end{aligned}$$

- ▶ *Because of prejudicial effect, $(a_\emptyset)^2 > 0$, $2a_\emptyset\mu < 0$ if $|\mu| > 0$*
- ▶ *Even bigger incentive to acquire information than when public*
- ▶ *Note: when $\mu = 0$ only incentive is uncertainty reduction*

Resolving the Tradeoff

PROPOSITION.

There exists some $\mu_A \neq 0$ such that it is strictly better for the DM to appoint an adviser of type μ_A over a like-minded adviser.

INTUITION.

Persuasion effect dominates strategic disclosure locally

- ▶ *If $\rho = 1$, then for all μ , $B(\mu) = 0$, so full disclosure in communication stage; hence*

$$U_{DM}^{\rho=1}(\mu) = -\sigma_0^2(1 - p(\mu))$$

- ▶ *Since $p(\cdot)$ strictly incr., $U_{DM}^{\rho=1}(\mu) > U_{DM}^{\rho=1}(0)$*
- ▶ *By continuity, type μ is better for DM than type 0 $\forall \rho \approx 1$*

Numerical Illustration

$$c(p) = \frac{p^4}{(1-p)^2}, \sigma_0^2 = 15, \sigma_1^2 = 2$$

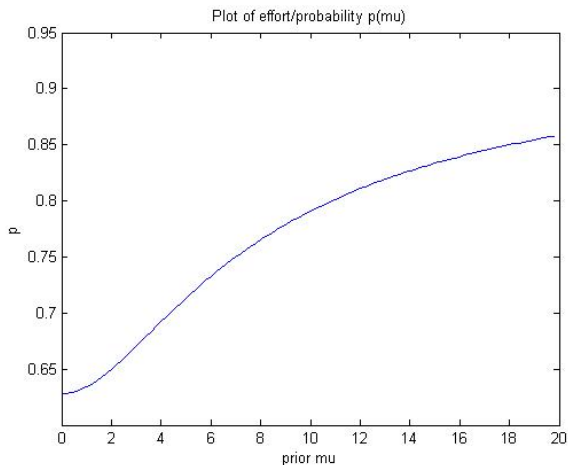


Figure: effort as a function of adviser type

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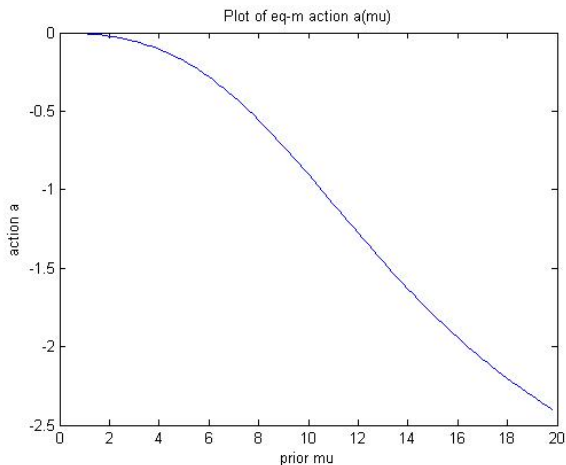


Figure: $a_\emptyset$ as a function of adviser type

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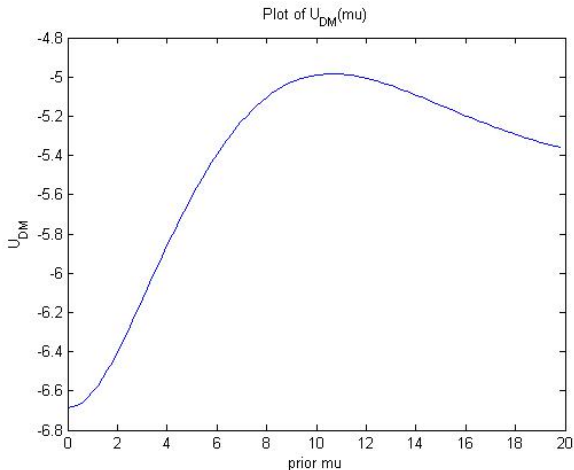


Figure: DM's ex-ante utility as a function of adviser type

Numerical Illustration: Comparative Statics

$$c(p) = \frac{p^4}{(1-p)^2}; \rho = \frac{7}{8}, \frac{8}{9}, \frac{9}{10}$$

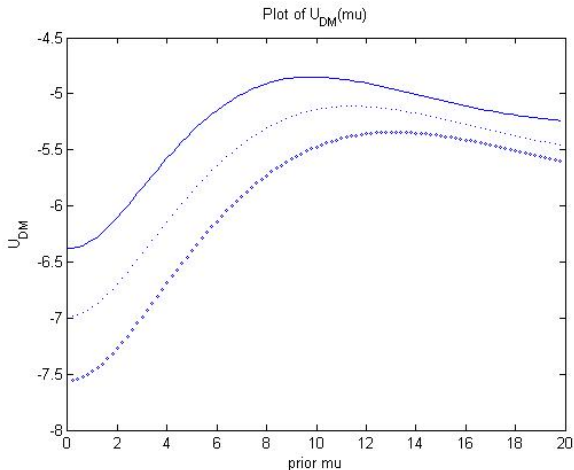


Figure: Comp stats of DM's ex-ante utility as a function of adviser type

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- Delegation

- Opinions vs. Preferences

- Other Issues

Delegation

- ▶ Aghion and Tirole (1997): “initiative” vs. “loss of control”
- ▶ Similar logic in Gilligan and Krehbiel’s (1987) rationale for closed rules (for extreme but not too extreme committees)
- ▶ Our model suggests that delegation can lead to a **decrease** in initiative

Delegation

- ▶ Suppose DM can choose to delegate or communicate with adviser
- ▶ Key observation: under delegation, not only is there a loss of control,

but adviser with $\mu \neq 0$ has no incentive to persuade or to avoid prejudice.

PROPOSITION.

Under delegation, it is uniquely optimal for the DM to choose a like-minded adviser. However such an arrangement is strictly worse for the DM than retaining authority and choosing an appropriate adviser with a difference of opinion.

Opinions vs. Preferences

- ▶ Opinions and Preferences are not isomorphic
- ▶ Consider differences in fundamental preferences: type b has vN-M utility

$$u(a, \omega, b) = -(a - \omega - b)^2$$

- ▶ Conditional on a signal, opinion type μ is identical to a preference type $b = B(\mu)$
 - ▶ so prejudicial effect goes through
- ▶ But they differ at ex-ante stage

Opinions vs. Preferences: Public Information

- ▶ Let adviser type be $(b, \mu) \in \mathbb{R}^2$; normalize DM to $(0, 0)$
- ▶ Ex-ante bias is $b + \mu$; interim bias is $B(b, \mu) = (1 - \rho)\mu + b$
- ▶ For adviser, w/o signal utility is $-\sigma_0^2 - (b + \mu)^2$; with signal, $-\tilde{\sigma}^2 - (B(b, \mu))^2$

$$MB = \underbrace{\sigma_0^2 - \tilde{\sigma}^2}_{\text{uncertainty reduction}} + \underbrace{(2\rho - \rho^2) \mu^2}_{\text{persuasion}} + \underbrace{(1 + \rho) b\mu}_{\text{reinforcement}}$$

REMARK.

If information were public, and advisers only differ in preferences, any adviser exerts the same amount of effort, thus there is no gain to appointing an adviser with a different preference from the DM.

- ▶ Under preference bias alone, ex-ante and interim bias are identical $\implies$ no persuasion motive

Opinions vs. Preferences: Public Information

- ▶ But *interacting* opinion and preference is useful when there is some difference of opinion or preference

$$MB = \underbrace{\sigma_0^2 - \tilde{\sigma}^2}_{\text{uncertainty reduction}} + \underbrace{(2\rho - \rho^2) \mu^2}_{\text{persuasion}} + \underbrace{(1 + \rho) b\mu}_{\text{reinforcement}}$$

- ▶ Reinforcement $\implies$ if $b > 0$, appoint someone with $\mu > 0$ (**zealot**) rather than $\mu < 0$ (**skeptic**)
- ▶ Intuition
 - ▶ concavity
 - ▶ should expect to move DM towards $b + \mu$

Opinions vs. Preferences: Private Information

- ▶ Because of the prejudicial effect under strategic disclosure, preference bias nevertheless has an incentivizing effect when info acq is covert (Proposition 5 in paper)
- ▶ Incentivizing effect and strategic disclosure loss are of same order of magnitude around 0: locally, bias may or may not be beneficial
- ▶ But globally, bias can be beneficial

Opinions vs. Preferences: Private Information

$$c(p) = \frac{p^2}{1-p}, \sigma_1^2 = 1, \sigma_0^2 = 0.5$$

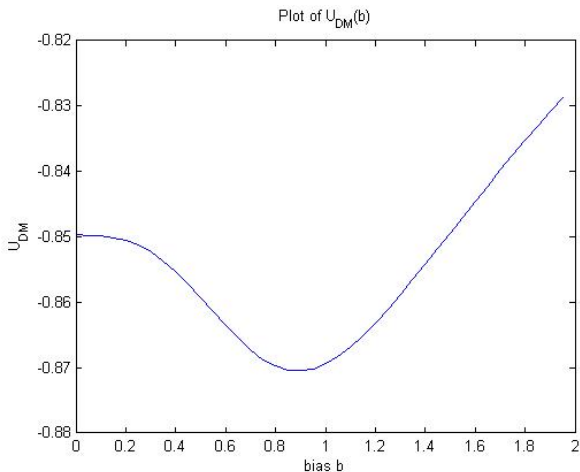


Figure: DM's ex-ante utility as a function of adviser's preference bias

Other Issues

- ▶ Richer models of information acquisition and communication
 - ▶ Precision enhancing effort + manipulation
 - ▶ Confirmatory bias
 - ▶ Uncertain quality of signal
- ▶ Selecting a “biased” DM
- ▶ Monetary payment
- ▶ Soft information
- ▶ Multiple advisers

Thank you!

Confidence

- ▶ Suppose all advisers have $\mu_A = 0$ but now vary in beliefs about signal precision
- ▶ The DM has $\rho_{DM} \in (0, 1)$, can choose an adviser with any $\rho_A \in [0, 1]$
- ▶ $\rho_A > \rho_{DM}$ is overconfidence; $\rho_A < \rho_{DM}$ is underconfidence
- ▶ Here no ex-ante bias; but still interim bias when $\rho_A \neq \rho_{DM}$
 - ▶ given signal s , adviser wants action $\rho_A s$, whereas the DM would take action $\rho_{DM} s$
- ▶ What type of adviser would DM choose? Note: no persuasion motive

Confidence

PROPOSITION.

If advisers are distinguished only by confidence, ρ_A , the DM uniquely prefers to appoint a maximally overconfident adviser, i.e. one with $\rho_A = 1$ who believes that his signal is perfectly informative.

INTUITION.

- ▶ *Consider $\rho_A \geq \rho_{DM}$: there is a full disclosure eqm independent of effort*
 - ▶ *if DM plays $a_0 = 0$, optimal for adviser to fully disclose, because he weights signal higher than DM*
 - ▶ *if adviser fully discloses, optimal for DM to play $a_0 = 0$*

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 - ▶ *if adviser fully discloses, optimal for DM to play $a_0 = 0$*
- ▶ *So only motivation is uncertainty reduction: but this is increasing in overconfidence*